

# 600 dton Yacht

/	/	/TONS /COST (MCr)	
<b>Hull</b>	600 tons, Streamlined	-	
<b>Armour</b>	none	-	36
<b>M-Drive</b>	Thrust 6	36	72
<b>J-Drive</b>	Jump 3	50	75
<b>Power Plant</b>	Fusion TL12, Power 600	40	40
<b>Fuel tanks</b>	20 weeks operation, J-4	200	-
<b>Bridge</b>		20	3
<b>Computer</b>	Computer/20	-	5
<b>Sensors</b>	Civilian Grade	1	3
<b>Weapons</b>	Hardpoint #1 (empty)	-	-
<b>Systems</b>	Fuel Scoop	-	-
	Fuel Processors (200 tons/day)	10	0.5
	Medical Bay	4	2
	Hangar	80	20
<b>Software</b>	Manoeuvre/0	-	0
	Library/0	-	0
	Jump Control/4	-	0.4
<b>Staterooms</b>	Luxury x2	20	3
	High x4	24	3.2
	Standard x11	44	5.5
<b>Common Area</b>		40	4
<b>Cargo</b>		30	-
<b>Sum</b>		599	272.2

Hull Points:  
240

Crew  
Captain x1  
Pilot x1  
Engineer x3  
Medic x1  
Staff x11

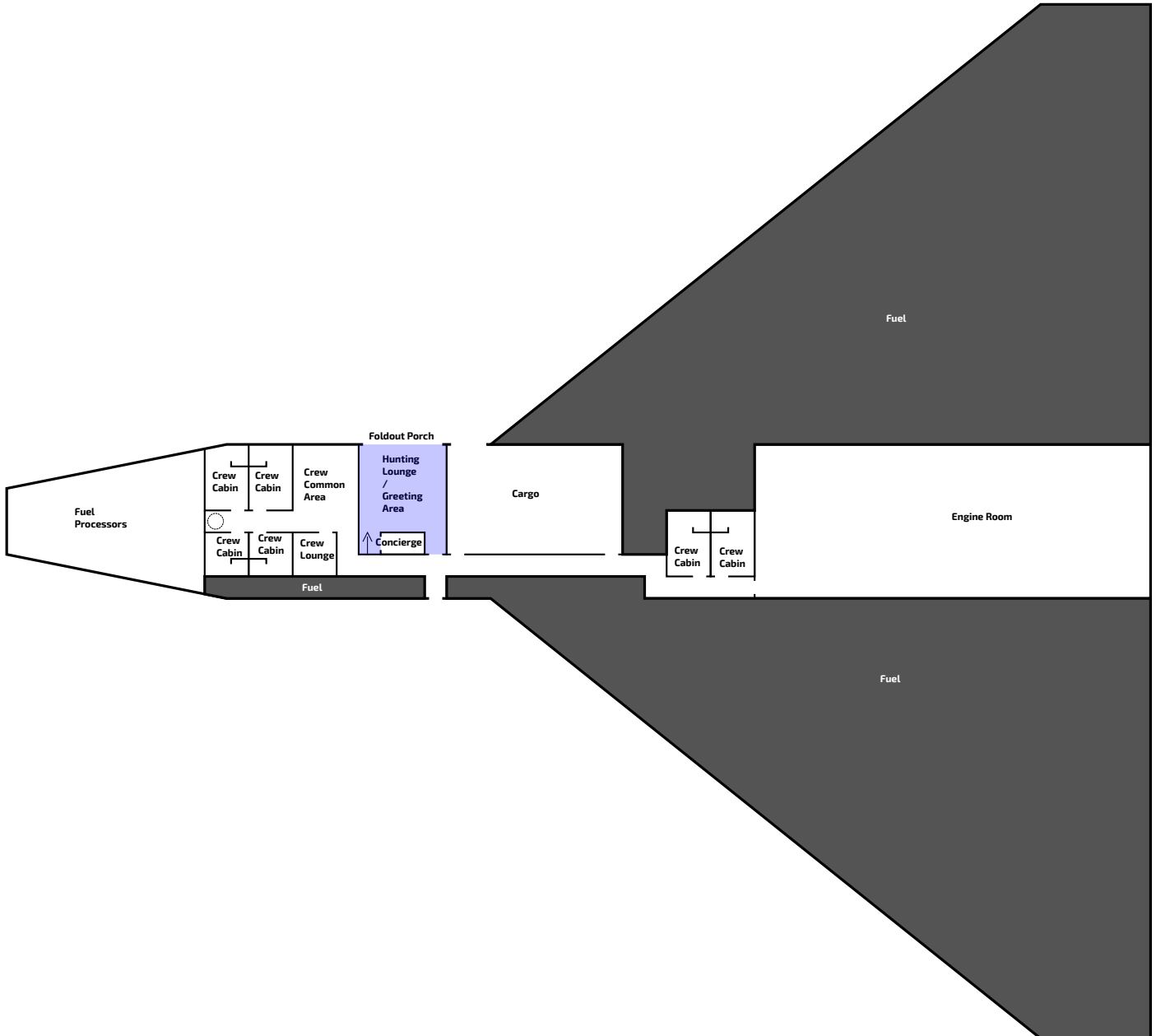
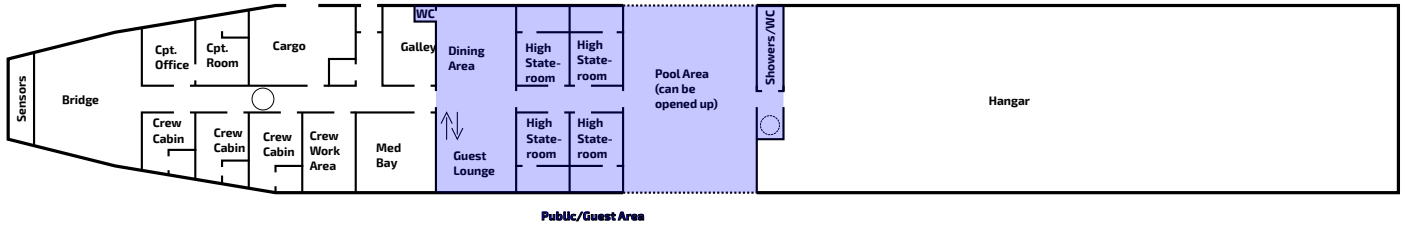
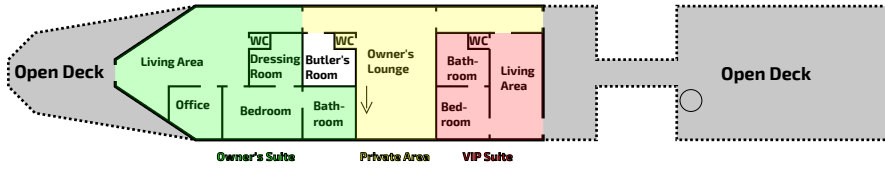
Power  
Consumption  
(Generation: 600)

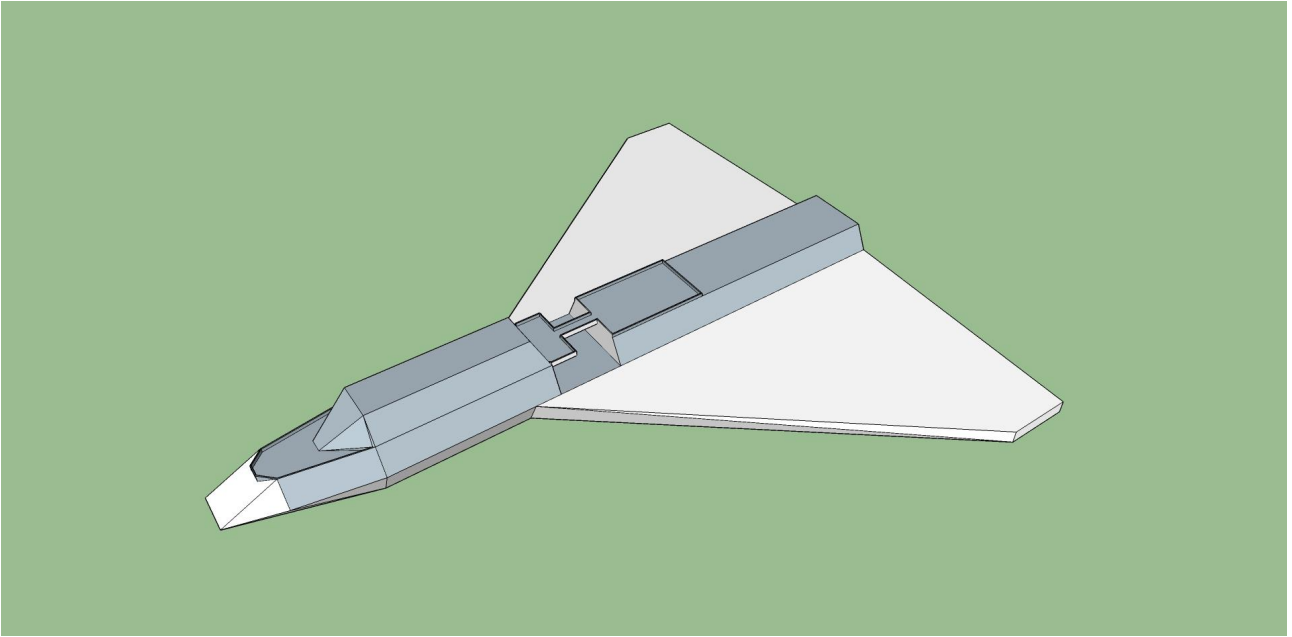
**Basic Systems** 120  
**Manoeuvre Drive** 360  
**Jump Drive** 180  
**Sensors** 1  
**Medical Bay** 1  
**Fuel Processor** 10

## Finances

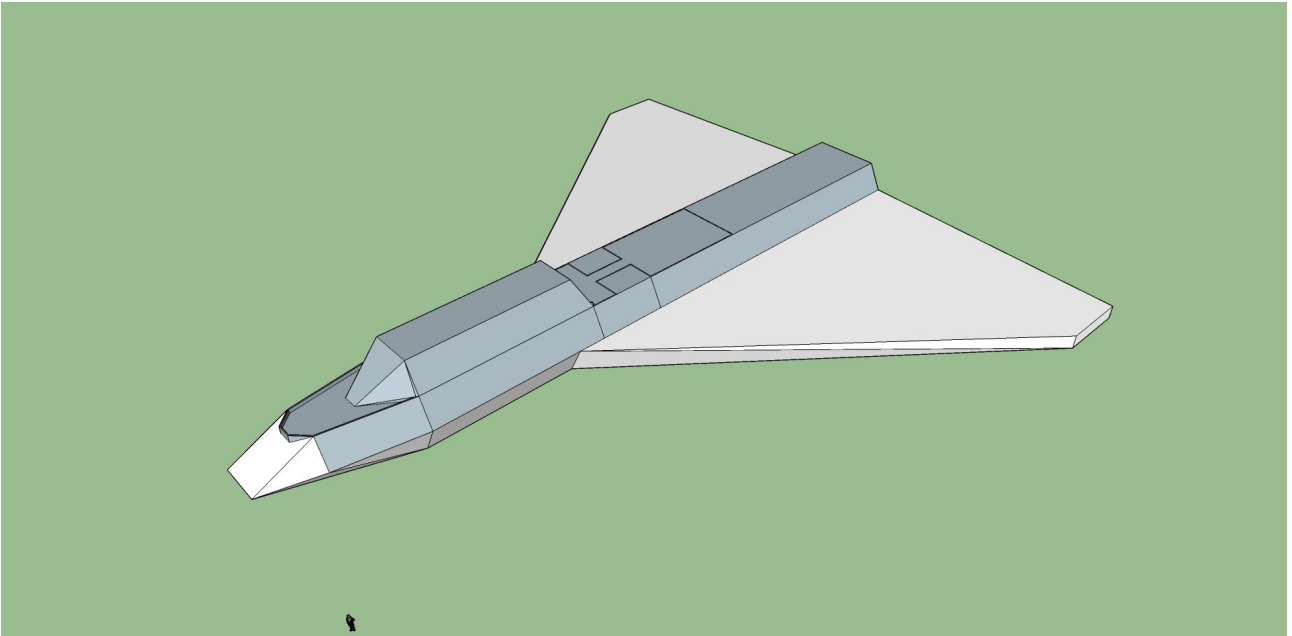
**Purchase Cost (MCr)** 272.2  
**Maintenance** 22.683/  
month

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**The yacht in "open" configuration  
(don't do this when going faster than 150 km/h in standard atmosphere)**



**The yacht in "closed" configuration.**